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# Strategy Charts & Power Maps: A User Guide

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## Why Do Campaign Strategic Planning?

If your group is brainstorming a campaign to change a public policy or to stop a harmful corporate action, it can often seem overwhelming. Where do you start? For example, a community group wants to stop the development of a luxury condo and have affordable housing instead. Another organization wants to shift funds away from the police budget to social services. Or a coalition wants the state to increase the renewable energy portfolio to 100% by a certain year. What do we do and in what order? Who are our allies and opponents? How are the decision makers we have to push? How can we win, and how long will it take?

Campaign strategic planning will help answer these questions. Strategic planning is a process that helps groups think through their campaigns. It is a series of tools and activities that organizers can use to develop a campaign plan. However, without going through a strategy process, a group might decide that they should go ahead out there about their issues. Maybe they should, but tactics should support strategies, which should support goals. Jumping right to familiar tactics may lead the group to waste time and energy or miss other opportunities that are more useful to the campaign. Campaigns can be lost or fizzle out if they are run in an improvised manner and are insufficiently planned. If a campaign is going to plan, then it's worth taking a week to carefully think through the strategy and revisit the plan regularly.

Here I move through a process for strategic planning using a series of tools. This list is by no means exhaustive, but includes the strategy guides I've used or heard about. I'll briefly mention some others along the way. I really like the general framework of the Midwest Academy, some of the tools described by Beautiful Trouble, and ideas of power and organizing from labor strategist Jane McAlevey.

## Some Key Terms

Because words like "strategy" are thrown around in these kinds of discussions, and they often mean different things to people, I'll try to be clear about how I'm using them here.

- Goals – the objectives of the campaign, the solution to an issue
- Issue – the problem to be solved
- Campaign – the set of Strategies to achieve the Goal
- Strategies – plans designed to build Power to move a Target
- Tactics – a set of actions designed to implement a Strategy
- Power — the ability to get what you want from a Target
- Constituents — groups or people who would directly benefit from a Campaign win
- Allies — groups or people who support your Goals
- Opponents — groups or people who oppose your Goals
- Targets — people who can make your Goals happen

## Strategic Planning

Here are several frameworks that groups can use to determine their campaign goals and strategies.

SWOT **Analysis**

This is the classic Strength, Weaknesses, Opportunities, and Threats matrix — SWOT. Often used in the business world, this can also be a useful exercise to help groups clarify their campaign goals — what issues they can win.

The group identifies its own internal strengths and weaknesses while also listing what external threats and opportunities they face. The diagram shows here goes further by looking at what campaign ideas can be generated at the intersection of these categories.

So in this case, all the strengths, weaknesses, opportunities and threats would be listed in the areas where the letters are. Where these intersect on the chart, you then identify what Beautiful Trouble calls "Best Case," "Mixed Opportunity," "Mobilization Scenario," and "Worst Case" campaign options.

From this, the group can identify what issue it is well positioned to possibly win — those that fall in the Best Case box. For example, a Best Case scenario could be when a neighborhood group that's very active and well-known in the area (strength) was widespread interest in doing something about a large vacant lot (that's been sitting there for years) (opportunity). This leads them to take on a campaign to create a community park.

They can then move to the strategy chart to fill in details about the campaign.

Strategy Chart

This is the well-known strategy chart from Midwest Academy, a progressive training institute that has worked with activists for 50 years. What I like about this chart is it requires that the group to think carefully about its goals, what resources it brings to the campaign, its constituents, allies and opponents, its campaign targets, and tactics for every target.

For Midwest Academy, all goals should be something concrete that can be won, from a target, and they should deal with a specific solution to a problem that the group is trying to fix. This should be something that the group wants, not a "realistic compromise."

In this framework, each target is a person who can make a decision to give you what you want and needs a separate strategy to move them. In its Organizing for Social Change guide, Midwest Academy says that a strategy is a method of gaining enough power to make a government or corporate official do something in the public's interest that he or she does not otherwise wish to do." Thus strategies must always involve building power to get a target to do something.

All the tactics should support that strategy and we shouldn't waste resources over and over again if they aren't working just because we like them. There are a few tools related to tactics that might be useful. The Action Star asks us to carefully think through our actions, which are the tactics we deploy. Furthermore, each action requires a specific Point of Intervention, interrupting the functioning of the system.

It's also important to have small wins on the way to the main goal in order to build the confidence, energy, and support of the campaign. This is related to the theory of campaign escalation. If a campaign continuously does the same thing month after month, it may fizzle out as people drop away. We want an escalation of activity and power over time.

Other exercises examine targets. A tool for target identification is the Pillars of Power, where you identify the key institutions or relationships that your main target is dependent upon. You may want to develop a strategy for some or all of these. The Pee-the-Onion tool helps better understand targets through identifying their wants and needs.

At the end of the chart process, the group makes a campaign timeline, which is a living document that includes a specific and concrete list of items. What will do WHAT by WHEN. The more specific the assignments, the better. Something like a Gantt Chart can be useful to map out all campaign elements on a timeline.

SMART **Objectives**

The SMART Objectives framework can be helpful for correctly outlining the key strategies for the campaign. There are various versions where the letters stand for slightly different concepts. Each objective should be:

- Specific — A simple and exact definition of what you want to happen
- Measurable — What information are we tracking to know if we are successful?
- Achievable — We should choose strategies that we can actually accomplish.
- Relevant — Does this really help the group get to its goal?
- Time-Bound — Set appropriate deadlines to keep the campaign moving.

## Power Analysis

These are tools that help groups assess the landscape of support and opposition in their campaigns and are useful to fill out the Constituents, Allies & Opponents part of the strategy chart.

Spectrum of Allies

In this framework, you identify important groups or people that support, are neutral, or oppose your goal and display them visually on a spectrum, from left to right.

To win, it may be necessary to move some of the groups toward the more supportive side of the spectrum. Moving people into active allies could be key for winning the campaign. Moving passive opponents to neutral could be helpful. The campaign can develop strategies and tactics to accomplish that.

An important insight about active opponents is that we let them not because we want to convince them to support our campaign, since they probably never will. Instead, we should consider what they might do to oppose our campaign so that we can figure out how we would respond. Also active opponents sometimes aren't targets, because they can't give us what we want. So spending a lot of time on them diverts energy from the campaign.

Power Maps

This goes into more detail about allies and opponents. You map both groups in a way that shows how influential they are. Use a two-dimensional grid with the horizontal axis a similar Agree/Disagree as the Spectrum of Allies. The vertical axis is the Degree of Influence, with more powerful on the top and less powerful on the bottom.

This requires some honesty about the level of power for groups, especially allies. We should assess them for how they are, not how we want them to be. You can also connect the groups with arrows showing who influence whom.

The level of influence axis can be useful to inform strategy. It may be good for the campaign to move a powerful neutral toward support since we want to use their power in our coalition. It may be less useful to deploy in certain ways a solid supportive group that has no power.

## What About Worker Organizing Campaigns?

Worker organizing, whether to improve conditions at work or to achieve an officially recognized union and negotiate a contract, can fit into this overall framework.

In this case, the campaign could be conceptually simple since there is often one clear target — the boss. The workers need a strategy to win, and the tools agree to them/ demands. This strategy can involve a variety of [escalating job actions](#) that organize more coworkers to increase their collective power and could eventually include a strike.

In more complicated versions, we may also need to bring pressure on the boss in other ways, especially if they engage in union-busting activities. A broader "corporate campaign" often identifies other targets that have key business relationships with the employer. This is not a substitute for worker action but should be used alongside it.

A common framework in the labor movement is to ask and answer these four questions:

- How does the employer make money?
- How does the employer want to grow in the future?
- Who are the decision makers?
- What are the important business relationships?

The strategy and tactics should try to disrupt the ability of the employer to make money or grow the business, and exert or complicate their important business relationships. A classic and successful example of a corporate campaign would be the United Farm Workers national grape boycott. It reduced grape sales and disrupted the grape growers' relationships with grocery stores and distributors. The campaign put enough pressure on the growers to lead to union recognition and a contract. This is perhaps a rare example of a boycott that worked because the UFW put tremendous resources into it and attracted significant solidarity and support nationwide.

The Labor Notes Secrets of a Successful Organizer and TroubleMaker's Handbook are great resources for labor organizing campaigns.

## Campaigns Must Build the Power of Disruption

What I like about this overall framework is that it's hard-headed and realistic about building power and winning. It correctly assumes that we live in an unjust world that primarily serves the interests of wealthy and powerful people. And the majority of people only get what they can successfully fight for, usually through social movements.

Winning our campaigns requires more than asking nicely and "speaking truth to power." It's not enough to just "fight the good fight" and not advocate to just have a rally because "we need to do something." Our goal shouldn't be just "educating the public" or "changing the conversation." We won't win just because we think we are right. We won't win just because we have been running a campaign for years and think we deserve to win.

Moreover, campaigns are not simply about the specific solution to a problem; they should also be about building people's power for the next fight. For Midwest Academy, campaign goals should fit three major criteria. (1) win real improvements in people's lives, (2) give people a sense of their own power, and (3) alter the relations of power. A campaign that builds power sets the group up for the next campaign in a stronger position. As Midwest Academy's Organizing for Social Change reminds us, "an organization should come out of any campaign stronger than when it went in, even if it loses the issue."

So we want to win actual victories, which requires building power. But what exactly is this power? And how much is enough? Our power requires organizing people to disrupt normal business as usual to pressure decision makers to do something we want. When the pressure we apply is greater than the resistance of the decision makers, then they will move. Political Scientist Francis Fox Piven has long argued that the power of the powerless is disruption. In her book Poor People's Movements, she argues that "if a movement succeeds in building a constituency, communicating its issues, and creating sufficient disruption to be a threat, it will create a dynamic in the legislature where politicians start to respond to the movement in order to bring things back to normal." Moreover, this disruptive power means going beyond rallies and other symbolic demonstrations. Rallies by themselves aren't disruptive — they may express anger and signal the potential for disruption — but if all we do is rallies, we won't win because we haven't disrupted business as usual.

Labor strategist Jane McAlevey in her book No Shortcuts, makes this more concrete with the theory of concession costs and disruption costs. Concession costs are how much it will cost the target to give you what you want. Disruption costs are how much pressure a campaign can create, and this needs to be of the same magnitude as the concession costs. Rallies fit in what I think is missing from the Midwest Academy framework, which is the question about how much disruption will be required. She argues, "Movement actors can and must consciously escalate the disruption potential of their campaigns to win the fight without knowing which strategies to deploy." This is because the target usually refuses early wins. We are bringing low disruption costs that do not meet the higher concession costs.

So how do we disrupt for real? For an employer, a union disrupting their business through a strike or boycott could be effective. For a landlord, a tenant union withholding rent payments could work. In both cases we are disrupting by cutting off the money. These are conceptually easy cases because both involve what McAlevey calls bounded constituencies. This is a group of folks directly subject to the employer or landlord. Often a community group identifies the need for more public funding for something or a change in the law. Thus the group often targets elected officials who have decision-making power over these issues. The disruption in this case could become disrupting the careers of uncooperative elected officials by the threat that they will be voted out. Or it could be disrupting the ease with which the community in order to create a crisis to which elected officials must respond.

So in the example of the vacant lot, local groups could try to pressure the mayor or city council to create a community park. Or they could attempt to occupy the lot, build the park themselves, and dare the city to arrest them. They could have created a crisis that could be solved through legislating the park. Likely both electoral and non-electoral strategies will be necessary.

McAlevey cautions that campaigns often really do mobilizing rather than actual organizing. These words are often conflated but there is a crucial distinction. For McAlevey, mobilizing involves gathering up activists and organization leaders who are already interested in the issue. These are folks who will more naturally turn out for events, and it's tempting for campaigns to rely on them alone. But real organizing is the process of identifying and bringing in the much larger numbers of new people who may never describe themselves as activists. Especially important are those people who are unacknowledged, respected leaders without official positions or titles who have influence and relationships with others.

## Do These Tools Work in the Real World?

Most organizers and campaigners I have talked with use some version or combination of these tools. I've used them myself. They're extremely useful in my opinion. I don't think I ever have on any campaign I've worked on. That's certainly also since the main purpose of these exercises is really to get groups to ask these questions and think carefully about their strategies. And most importantly, we have to ask ourselves, are we building enough power to create enough disruption?

Moreover, these frameworks are necessarily simplified reflections of what actually happens in the real world. For example, the Power Mapping chart's useful, but it leaves out a whole third dimension, which would be how much a particular group will actually do regarding your campaign. We may have an influential group that strongly agrees with the campaign but can't really focus on it and is only a supporter in name. Or they may be active but can become more complicated when it encounters the real world.

I would be interested to see research on how often groups win their campaigns, when they follow this or similar strategic planning processes. If anyone knows of this kind of research, please let me know. Also if anyone has comments on how helpful these tools are, or uses alternatives, please let me know!

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Eric Dirnbach is a labor movement researcher and union activist in New York City.

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